

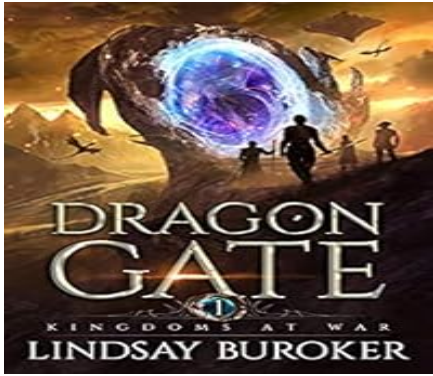
Kingdoms at War (Dragon Gate, #1) By Lindsay Buroker Once Jak and Jadora unearth the legendary artifact the powers that be converge to try to control it and the possibility of allying with dragons on the other side of the portal. When I take a step back and look at the bird's eye view of the different things that happened in the story.

Dragon's Gate: Kingdoms at War is an underdog story through-and-through. Jak and Jadora are mother and son archaeologists unearthing an ancient artifact when the oppressive forces of their wizard rulers swoop in and not only take the artifact but kidnap them. A lot of the time I felt like we were kind of treading water where we get a tiny bit of progress but not very much for how many pages were devoted to said complication. One of my favorite writers has disappointed me this time 515 A predictable YA with a subpar story I honestly cannot understand the praise this book is getting the biggest problem with this story is that it feels like I was reading a YA novel. \*\*\*\*\*Possible spoilers \*\*\*\*\*Got a bit worried about half way through story had a dragon gate humans pulling the gate down symbols and then constellations on the gate was giving me a "Stargate" vibe. And it also references sexual situations with young women/men it's implied but not actually described except for scene that is glossed over to reflect the depravity of one person of power. I am delighted to have read it and I look forward to the next! 515 This was the start of another great adventure from Lindsay Buroker! This was my first book to get early as a Patreon and the only issue will be waiting for the next one. Luckily Lindsay is such a prolific writer that we won't have long to wait! I got some random Stargate vibes for sure and I can't wait to see how this universe will expand. More than once I was so frustrated thinking "Would guys shut up and get serious?!" That said I have pre-ordered ART OF THE HUNT because there's enough interest in world building and characters to bring me back, They have a quirkiness that makes them endearing without going too far and making them silly. The storyline goes back and forth from the archeologists to a crew of mercenaries whose paths cross in a couple of spots. Both sections are enjoyable and neither really stood out as a weak link. All the characters definitely have their own personalities and feel fleshed out and believable. I think that's one of the strengths of Buroker's writing: In fact.

They are so powerful that at first it seems impossible that any of the characters could stand against them, There is the magical equivalent of gun powder and other technological advances that allow mundane humans to fight against the wizards. A fair amount of the story is set in one of the flying wizard cities which makes for a high Magic setting over all that I found consistent but not particularly unique, It did an excellent job of painting a vivid picture laying the foundations of the plot and introducing likeable characters: You can tell right off the bat that Lindsay Buroker knows what she's doing, The story of Kingdoms at War revolves around the quest to open the fabled dragon gate it certainly was not very economical for a 500 to 600 page epic fantasy novel: Every complication is dealt with in multiple scenes some of which felt like they didn't accomplish very much. Luckily Buroker writes in a easy to digest and engaging prose style. Her dialogue and banter were quite good and she did a fine job of painting vivid scenes. Her action was also very visual and engaging even if it was teased out more than I would normally enjoy: I like the characters a lot and everything else about it was solid, 515 New and good This story has a different flavor from the author's other series. I think it might be the several different viewpoint characters instead of a tighter focus on one: The wizards in this story remind me of the dragons in her other stories. There are hints that they aren't all like that but still, 515 Lindsay takes a turn to the dark side I stopped reading when the book descended into pedophilia and orgys: There was almost no consequences to the heros actions and when there was I didn't care for it because the character had little to no development, At every turn I knew what was going to happen a story with no twists, Buroker's writing style is reminiscent to every typical story without the expansive world building: Kingdom's at war had one character that showed promise and that was the anti-hero Malek and he is the main reason I didn't drop this book half way through: There's a hint at romance in the story but it never bares fruit: Story:4 Characters:5 Pacing:4 Writing Style:3 Overall: 4 515 This was a very fun start to

the beginning of a new world and series: However there was too much rape and perhaps an unbalanced view of mages that kept this from being entirely enjoyable. I am looking forward to seeing how Jak and Jadora get out of their sticky situation in the next installment of this series: 25For centuries wizard kings have ruled the world from their elite sky cities battling each other to add to their wealth and power while using normal human beings as pawns. On an island housing an active volcano a group of bookish archaeologists hope to find an ancient portal that allows travel to other worlds; maybe they can find the dragons: With such powerful allies the oppressed could finally end the wizards' corrupt rule, Jadora smiled remembering an entire summer when he'd been eight or nine where he'd voiced that fantasy frequently usually while galloping around the kitchen on her broomstick, Of course I want to ride a dragon--who wouldn't? - but I want them to come fix. I loved that our main characters were a mother and her son: Their dynamic was so fun and endearing to follow and it's always exciting to see different ages represented in books and tier different strengths weaknesses and attitudes. However I did find the action and battle scenes repetitive which saw me skimming. This was like Indiana Jones meets evil wizards and science fiction: 515 Well written first installment of the series basically this book lays the ground work for following books. Slow start as it plots out who all the players are gets a bit more exciting towards middle to end of book: There are some elements in the book that some reviewers don't like such as non-magic people are indentured servants. I have read all of Lindsay's books The Emperors Edge and Death Before Dragons are my all time favorites: 515 A very good start to a new series by Lindsay Buroker. I found it a little slow in the beginning but it gained pace and her characteristic interesting people and slightly sarcastic dialogue soon emerged: This has Lindsay's signature witty banter and complex characters so the journey will be entertaining whichever direction it takes! 515 2, 5 I wanted to love this more but I found myself skimming internal dialogue sections and wanting it to get moving a little faster: And the snark was just a bit too heavy for me especially with Jadora and Jak. 515 For centuries wizard kings have ruled the world from their elite sky cities battling each other to add to their wealth and power while using normal human beings as pawns: Those without magic struggle to feed their families and live in constant fear of bringing down the wrath of their tyrannical masters. As a cartography student Jak has always dreamed of finding the lost dragon gate and exploring and mapping distant worlds: Developing magical powers and becoming a powerful wizard? Not a chance. Wizards are cruel and inhumane warring with each other from their great sky cities and keeping most of humanity enslaved, But when he and his archaeologist mother unearth the gate they attract the attention of the very wizards they sought to avoid, Even more troubling Jak starts developing magical powers of his own powers that could rival those of the great rulers: Fate may have given him the opportunity to change the world, But the wizard rulers don't like change and when they detect threats they send their elite assassins to eliminate them: If Jak can't unlock the power of the gate and the powers within himself the world will remain enslaved forever. Kingdoms at War (Dragon Gate #1)Im a full time indie fantasy and science fiction author: When Im not writing Im ferrying my dogs to hiking trails for adventures, When I'm not writing I'm ferrying my dogs to hiking trails for adventures[1]

An artifact that leads to the Dragon homeworld.I enjoyed most of the characters in the story.The setting is familiar with a few unusual elements. Wizards rule the world. There are also flying ships and floating cities.The plot of this novel dragged a bit from time to time.I really enjoyed the opening.All in all this was a pretty good book.There are hints of previous character types in this story. The woman archaeologist the taciturn dedicated warrior. Arrogance and tons of irresistible power. But so much less amusing. Corrupted by power and taking full advantage of it. You really want to see them all destroyed.This story may take several books to finish. I'm looking forward to it. Mrs. I enjoyed all of the world building and the fun banter. 515



□□ 3.I thought you just wanted to ride a dragon.the world. Ends on cliffhanger.Will have to see what washes out in next book. Something must change. Jak wants nothing to do with them. I'm a full time indie fantasy and science fiction author. {site\_link}.